



Page 1 of 38

#### Introduction

- Transreal arithmetic uses only the existing algorithms of arithmetic, but ignores the injunction not to divide by zero, in such a way that it preserves the maximum possible information about the magnitude and sign of numbers
- Transreal arithmetic has been proved consistent by translating its axioms into higher order logic and testing them in a computer proof system
- Over 40,000 people have obtained a copy of the published paper describing the consistency proof. No fault has been reported, but only one person has acknowledged trying to find a fault



Page 2 of 38

## Agenda

- Transreal arithmetic
- Transreal topology
- Transreal calculus
- Conceivable physical consequences of transnumbers
- Computer exploitation of transnumbers
- Against NaN
- Work completed and underway
- Conclusion



#### **Transreal Numbers**

Transreal numbers are *fractions*, *f*, of a real *numerator*, *n*, and a real *denominator*, *d*, such that f = n/d



Page 4 of 38

© James A.D.W. Anderson, 2008. All rights reserved. Home: http://www.bookofparagon.com

### **Strictly Transreal Numbers**

The strictly transreal numbers are:

• Positive infinity, 
$$\infty = \frac{1}{0}$$

• Nullity, 
$$\Phi = \frac{0}{0}$$

• Negative infinity, 
$$-\infty = \frac{-1}{0}$$



Note that a fraction with a strictly transreal numerator and/or denominator simplifies to a fraction with a real numerator and denominator

## **Canonical Form**

The canonical form of a transreal number, n/d:

- Is 1/0 when n > 0 and d = 0
- Is 0/0 when n = d = 0
- Is -1/0 when n < 0 and d = 0
- Is n'/d' where n = kn' and d = kd' and d' > 0, where k is the highest, common, factor between n, d when n, d are both integral

• Is 
$$(nd^{-1})/1$$
 when  $nd^{-1}$  is irrational



Page 6 of 38

#### **Irrational Fractions**

There are not enough names to name every real number so we often chose not to write irrational fractions in canonical form. For example:

• 
$$f = \pi \div 2 = \frac{\pi}{1} \div \frac{2}{1} = \frac{\pi}{1} \times \frac{1}{2} = \frac{\pi \times 1}{1 \times 2} = \frac{\pi}{2}$$

Here  $\pi/2$  is not in canonical form. Nonetheless, we may write irrational fractions in canonical form by introducing an intermediate variable. For example:



Page 7 of 38

• 
$$f = \frac{n}{1}$$
 where  $n = \frac{\pi}{2}$ 

## **Division and Multiplication**

Division is as easy as multiplication:

$$\frac{a}{b} \div \frac{c}{d} = \frac{a}{b} \times \frac{d}{c}$$

• Division by zero occurs when at least one of *b*, *c*, *d* is zero



Page 8 of 38

## **Division and Multiplication**

$$\frac{a}{b} \div \frac{c}{d} = \frac{a}{b} \times \frac{d}{c}$$

- I used to require that every number, a/b, c/d, d/c is reduced to canonical form before it is operated on, but it is possible to take a more relaxed approach:
- If the denominator of any argument to a multiplication is zero then as many factors (-1)/(-1) are included as are needed to make all of the denominators nonnegative



Page 9 of 38

## **Addition and Subtraction**

Addition and subtraction are harder than division and multiplication:

• 
$$\frac{a}{b} + \frac{c}{d} = \frac{(a \times d) + (c \times b)}{b \times d}$$
 in general, but  
•  $\frac{\pm 1}{0} + \frac{\pm 1}{0} = \frac{(\pm 1) + (\pm 1)}{0}$  in particular

• Subtraction occurs when at least one of the arguments to addition is negative



Page 10 of 38

## **Addition and Subtraction**

• 
$$\frac{a}{b} + \frac{c}{d} = \frac{(a \times d) + (c \times b)}{b \times d}$$
 in general, but

• 
$$\frac{\pm 1}{0} + \frac{\pm 1}{0} = \frac{(\pm 1) + (\pm 1)}{0}$$
 in particular

- I used to require that every number *a/b*, *c/d*, *k/*0 is reduced to canonical form before it is operated on, but it is possible to take a more relaxed approach:
- If any argument to an addition has a zero denominator then that fraction is reduced to canonical form and as many factors (-1)/(-1) are included as are needed to make all of the denominators non-negative



Page 11 of 38

## **Topological Spaces**

The open sets of the transreal numbers are generated from:

$$R, \{-\infty\}, \{\infty\}, \{\Phi\}$$

And can be visualised as:





Page 12 of 38

### **Continuity of Constant Functions**

Any constant real function is continuous:

• f(x) = k is continuous

But what of the constant functions:

• 
$$f(x) = -\infty, f(x) = \infty, f(x) = \Phi$$

Ordinary calculus cannot tell us anything about the continuity of  $f(x) = \Phi$ 



## **Continuity in Topological Spaces**

We are interested in the continuity of constant, strictly transreal functions:

Let  $S_1 = \langle P_1, T_1 \rangle$  be a topological space over the transreal numbers with  $P_1 = R^T = R \cup \{-\infty, \infty, \Phi\}$ and  $T_1$  being the set of subsets of  $P_1$ 

Let  $S_2 = \langle P_2, T_2 \rangle$  be the topological space with  $P_2 = \{\Phi\}$  and  $T_2 = \{\Phi\} \cup \{\emptyset\}$ 

Page 14 of 38

Now,  $f: P_1 \rightarrow P_2$  is the total, constant function  $f(x) = \Phi$  for all transreal x in  $P_1$ 

#### **Continuity in Topological Spaces**

First, if  $U = \{\Phi\}$  then  $U \in T_2$  and  $f^{-1}(U) = R^T \in T_1$ 

Second, the trivial case, if  $U = \{\emptyset\}$  then  $U \in T_2$  and  $f^{-1}(U) = \emptyset \in T_1$ 

This completes the proof that *f* is continuous

Similarly, the functions  $f(x) = -\infty$  and  $f(x) = \infty$  are continuous on  $R^T \to \{-\infty\}$  and  $R^T \to \{\infty\}$ , respectively



Page 15 of 38

## **Metric Spaces**

Metric spaces are defined over a metric, m, which obeys four axioms:

$$m(a,b) = m(b,a)$$
[M1]

$$m(a,b) \ge 0 \tag{M2}$$

$$m(a,b) = 0 \Leftrightarrow a = b$$
 [M3]

$$m(a, b) + m(b, c) \ge m(a, c)$$
[M4]



Replacing *greater-than-or-equals* with *not-less-than* generalises metric spaces to transmetric spaces

#### **Transmetric Spaces**

Transmetric spaces are defined over a transmetric, t, which obeys four axioms:

$$t(a,b) = t(b,a)$$
[T1]

 $t(a,b) \neq 0$ [T2]

$$t(a,b) = 0 \Leftrightarrow a = b$$
 [T3]

$$t(a,b) + t(b,c) \not\leq t(a,c)$$
[T4]



Transmetric spaces contain metric spaces as a subset so limiting processes continue to work for the transreal numbers

#### **The Euclidean Transmetric**

The Euclidean transmetric, *t*, is:

$$t(a, b) = \begin{cases} 0 : a = b\\ \sqrt{(a-b)^2} : \text{ otherwise} \end{cases}$$

Bar notation for the Euclidean transmetric:

|x, y| = t(x, y)



Page 18 of 38

Bar notation for the Euclidean transmodulus:

|x| = t(x,0)

## Calculus

- $\lim_{x \to a} f(x) = l$  if for every real  $\varepsilon > 0$  there is some real  $\delta > 0$  such that, for all real x, if  $0 < |x, a| < \delta$ , then  $|f(x), l| < \varepsilon$
- $\lim_{x \to \infty} f(x) = l$  if for every real  $\varepsilon > 0$  there is some real  $x \to \infty$ N such that, for all real x > N, it is the case that  $|f(x), l| < \varepsilon$
- $\lim_{x \to \infty} f(x) = \infty$  if for every real  $\varepsilon > 0$  there is some real  $x \to \infty$ N such that, for all real x > N, it is the case that  $f(x) > \varepsilon$



Page 19 of 38

## Calculus

A function can have a limit of  $\Phi$  only in an interval where it is constant  $\Phi$  because:

- The distance from  $\Phi$  is zero or else nullity, but zero has a fixed value and nullity is incommensurate with any other number so the distance can never be reduced in any process, let alone a limiting process
- Growing unboundedly is not moving in the direction of  $\Phi$



 By contrast, a general function may have a limit of ∞ or else -∞ because growing unboundedly can move monotonically in the direction of ∞ or else -∞

## Calculus

In particular, the transmetric space has:

$$\bullet \ |-\infty,-\infty| \ = \ |\Phi,\Phi| \ = \ |\infty,\infty| \ = \ 0$$

So calculus using the transmetric gives:

- $f(x) = -\infty$  is continuous
- $f(x) = \Phi$  is continuous
- $f(x) = \infty$  is continuous



Which is consistent with the topological and metric spaces and contains the whole of ordinary calculus

#### **Dirac Delta**

The Dirac Delta is the asymptote of the box function when epsilon tends to zero:





Page 22 of 38

#### **Dirac Delta**

- When epsilon tends *asyptotically* to zero, ε → 0, the width tends *asymptotically* to zero, w → 0, the height tends *asymptotically* to infinity, h → ∞, and the area is everywhere *equal* to unity, a = w × h = ε/ε = 1, because ε is everywhere a fixed real number greater than zero. Hence, the box function is the Dirac Delta
- When epsilon is *exactly* zero, ε = 0, the width is *exactly* zero, w = ε = 0, the height is *exactly* infinity h = 1/ε = 1/0 = ∞, and the area is *exactly* nullity, a = w × h = 0 × ∞ = (0/1) × (1/0) = (0 × 1)/(1 × 0) = 0/0 = Φ = 0/0 = ε/ε, whence the box function *is not* the Dirac Delta



Page 23 of 38

#### **Electron Self-Interaction**

The interaction of a moving electron with the electric field passes through the Dirac Delta as a transfer function, but this gives the electron an infinite selfinteraction

How can the infinity be removed from the physical equation?



Page 24 of 38

## **Electron Self-Interaction**

- Use the box function in place of the Dirac Delta
- Observe that an electron has a small but non-zero radius
- Observe that a self-interaction is instantaneous
- Adopt an hypothesis linking transmathematics to physics:
- All nullity quantities lie outside our real-numbered part of the physical universe



Page 25 of 38

#### **Electron Self-Interaction**

- An electron  $e_i$  interacts with a different electron  $e_j$  in a small, but non-zero time, giving a box function area of unity so that a infinite real force is felt by the electron and the field
- An electron  $e_i$  interacts with itself in zero time, giving a box function area of nullity so that a nullity force is felt outside the extended-real universe and a zero force is felt inside the extended-real universe by the electron and the field. This removes the infinity from the entire universe



Page 26 of 38

#### **Electron Self-Interaction**





Page 27 of 38

© James A.D.W. Anderson, 2008. All rights reserved. Home: http://www.bookofparagon.com

## **Two's Complement**

Two's complement arithmetic is valid in itself, but using complement as negation is faulty in one case.





Page 28 of 38



# **Two's Complement** 0





Page 29 of 38

- The complement of the most negative number is not its negation -(-4) = -4
- Almost every computer suffers this weird-number fault

#### **Trans Two's Complement**





Page 30 of 38

- The complement of the most negative number is now its negation  $-(-\infty) = \infty$
- And the complement of nullity is its negation  $-\Phi = \Phi$

#### **Trans Two's Complement**

Trans two's complement removes the weird-number fault and preserves the topology of the transreal numbers





## **Trans Two's Complement**

Trans two's complement:

- Removes the two's complement fault
- Extends to multi-precision transintegers
- Extends to transfixed-point numbers
- Gives transfixed-point programming superior exception handling to floating-point arithmetic, reversing the current situation



Page 32 of 38

• Extends to floating-point arithmetic so that it can match the exception handling of transfixed arithmetic

## **Against NaN**

Contemporary floating-point arithmetic uses NaN

- NaN ≠ NaN breaks the cultural stereotype amongst mathematicians, programmers, and the general public that any object is equal to itself. This makes NaN dangerous
- NaN breaks the Lambda calculus, because NaN ≠ NaN is incompatible with Lambda equality, rendering the theory of computation void, unless NaN is handled by adding unnecessary complexity to the calculus



Page 33 of 38

## **Against NaN**

• There is no mathematical theory underlying NaN so every programmer is thrown back on his or her own resources. This encourages inconsistent uses of NaN in programming teams

#### By contrast:

- Nullity is equal to itself and has a consistent mathematical theory supporting it
- Therefore, nullity is much safer than NaN



Page 34 of 38

## **Software Engineering**

- Software that performs all arithmetic in transreal numbers, or their generalisations, has no arithmetical exceptions
- Software that maps all language constructs, including memory management and peripheral handling, onto transreal numbers is total. That is, it has no exceptions
- Thus, transreal numbers make it easier to implement safety critical software



## **Processor Design**

- A transreal processor:
- Has no exceptional states
- Has no error handling circuitry
- Never stalls on error
- Is smaller and/or faster than a conventional processor
- Can be proved correct by counting through its states in a small design
- Can be proved correct by algebraic induction on a practically sized design



Page 36 of 38

## **Work in Progress**

Published:

- Transreal arithmetic
- Transreal trigonometry
- Transreal topology

Submitted:

Transpower series

In preparation:

Transreal differential calculus



Page 37 of 38

## Conclusion

The transreal numbers are the best candidate for the principal augmentation of the real numbers because:

- They contain the real numbers and preserve the maximum possible information about the magnitude and sign of numbers on division by zero
- They appear to be consistent with all extensions of the real numbers
- They appear to support faster, cheaper, and safer computer processors than the real numbers or any extension of them
- They might solve some physical problems

